



**Vendor:** TIBCO

**Exam Code:** TB0-121

**Exam Name:** TIBCO ActiveMatrix® BPM

**Version:** DEMO

#### QUESTION 1

Which three commands will update EMS configuration files when an exclusive commit command is issued from EMS? (Choose three.)

- A. set server client trace=enabled
- B. set server password=password
- C. set server authorization=enabled
- D. set server track\_message\_ids=enabled
- E. set server routing=enabled

**Answer:** BCD

#### QUESTION 2

Which two actions are most likely to improve EMS server performance? (Choose two.)

- A. Adding an additional CPU to the server running EMS
- B. Improving physical disk performance
- C. Switching from a file-based store to a database store
- D. Increasing network I/O capacity on the server

**Answer:** BD

#### QUESTION 3

The company naming standard states that all queue names must start with the letter C. How can the administrator of the EMS server enforce this naming standard for dynamic queues?

- A. By disabling creation of dynamic destinations in the tibemsd.conf file
- B. By changing create-destination permission for users
- C. By having c. > as the only entry with a wildcard in the queues.conf file
- D. By setting a rule to add c. as a prefix to all dynamic queues

**Answer:** C

#### QUESTION 4

Which two statements are true about the listen parameter? (Choose two.)

- A. The listen parameter is set in the tibemsd.conf file.
- B. Multiple listen parameters can be set in the TIBCO EMS configuration file.
- C. TCP is the only protocol supported in the listen parameter.
- D. The listen parameter is set in the transports, conf file.

**Answer:** AB

#### QUESTION 5

Which two statements are true about selector functions? (Choose two.)

- A. A selector's conditional expression can refer to values of the message body.
- B. They are available for use in the bridging functions, helping to reduce unnecessary network traffic.

- C. They are useful when used in conjunction with topic browser functions.
- D. They are available to control the flow of messages along a route.

**Answer:** BD

#### **QUESTION 6**

Which command displays message count delivered to a queue receiver?

- A. Show consumers
- B. Show receivers
- C. Show connections
- D. Show users

**Answer:** A

#### **QUESTION 7**

Which two statements are true about routing queue messages? (Choose two.)

- A. Routed queue messages can travel to adjacent servers without reaching the home queue.
- B. Each server in the route path must have its queue defined as global.
- C. The concept of zones and hops does not apply to queue messages.
- D. Queue messages can travel multiple hops.

**Answer:** BC

#### **QUESTION 8**

An EMS server and client are receiving heartbeats. Given the following EMS server settings:

client\_timeout\_server\_connection = 20 seconds

server\_timeout\_client\_connection = 10 seconds

What are two possible outcomes? (Choose two.)

- A. If EMS server does not receive heartbeats from a client for a period exceeding 10 seconds, the EMS server will close the connection.
- B. If EMS server does not receive heartbeats from a client for a period exceeding 20 seconds, the EMS server will close the connection.
- C. If a client does not receive heartbeats from EMS server for a period exceeding 10 seconds, the client will close the connection.
- D. If a client does not receive heartbeats from EMS server for a period exceeding 20 seconds, the client will close the connection.

**Answer:** AD

#### **QUESTION 9**

Which two conditions can cause messages in a queue to be moved to the undelivered queue? (Choose two.)

- A. The number of delivery attempts has reached the limit defined for the queue.
- B. The number of pending messages has reached the limit defined for the queue.
- C. The length of time the message has been retained in the queue has exceeded the limit defined

for the queue.

- D. The overflow policy for the queue has been set to discard the oldest messages.

**Answer:** AC

**QUESTION 10**

Which two statements are true about synchronous and asynchronous message consumption?  
(Choose two.)

- A. For synchronous consumption, the message consumer explicitly invokes a receive call on the topic or queue.
- B. The consumer can receive messages synchronously by registering a synchronous message listener to receive the messages.
- C. When asynchronously receiving messages, the consumer remains blocked until a message arrives.
- D. For asynchronous consumption, a message listener can be implemented that serves as an asynchronous event handler for messages.

**Answer:** BC

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