

Vendor: TIBCO

Exam Code: TB0-120

Exam Name: TIBCO Enterprise Message Service 6 Exam

**Version: DEMO** 

## **QUESTION 1**

Which three commands will update EMS configuration files when an exclusive commit command is issued from EMS? (Choose three.)

- A. set server client trace=enabled
- B. set server password=password
- C. set server authorization=enabled
- D. set server track\_message\_ids=enabled
- E. set server routing=enabled

Answer: BCD

## **QUESTION 2**

Which two actions are most likely to improve EMS server performance? (Choose two.)

- A. Adding an additional CPU to the server running EMS
- B. Improving physical disk performance
- C. Switching from a file-based store to a database store
- D. Increasing network I/O capacity on the server

Answer: BD

#### **QUESTION 3**

The company naming standard states that all queue names must start with the letter C. How can the administrator of the EMS server enforce this naming standard for dynamic queues?

- A. By disabling creation of dynamic destinations in the tibemsd.conf file
- B. By changing create-destination permission for users
- C. By having c. > as the only entry with a wildcard in the queues.conf file
- D. By setting a rule to add c. as a prefix to all dynamic queues

Answer: C

## **QUESTION 4**

Which two statements are true about the listen parameter? (Choose two.)

- A. The listen parameter is set in the tibemsd.conf file.
- B. Multiple listen parameters can be set in the TIBCO EMS configuration file.
- C. TCP is the only protocol supported in the listen parameter.
- D. The listen parameter is set in the transports, conf file.

Answer: AB

### **QUESTION 5**

Which two statements are true about selector functions? (Choose two.)

- A. A selector's conditional expression can refer to values of the message body.
- B. They are available for use in the bridging functions, helping to reduce unnecessary network traffic.

- C. They are useful when used in conjunction with topic browser functions.
- D. They are available to control the flow of messages along a route.

Answer: BD

#### **QUESTION 6**

Which command displays message count delivered to a queue receiver?

- A. Show consumers
- B. Show receivers
- C. Show connections
- D. Show users

Answer: A

#### **QUESTION 7**

Which two statements are true about routing queue messages? (Choose two.)

- A. Routed queue messages can travel to adjacent servers without reaching the home queue.
- B. Each server in the route path must have its queue defined as global.
- C. The concept of zones and hops does not apply to queue messages.
- D. Queue messages can travel multiple hops.

Answer: BC

#### **QUESTION 8**

An EMS server and client are receiving heartbeats. Given the following EMS server settings: client\_timeout\_server\_connection = 20 seconds server\_timeout\_client\_connection = 10 seconds
What are two possible outcomes? (Choose two.)

- A. If EMS server does not receive heartbeats from a client for a period exceeding 10 seconds, the EMS server will close the connection.
- B. If EMS server does not receive heartbeats from a client for a period exceeding 20 seconds, the EMS server will close the connection.
- C. If a client does not receive heartbeats from EMS server for a period exceeding 10 seconds, the client will close the connection.
- D. If a client does not receive heartbeats from EMS server for a period exceeding 20 seconds, the client will close the connection.

Answer: AD

## **QUESTION 9**

Which two conditions can cause messages in a queue to be moved to the undelivered queue? (Choose two.)

- A. The number of delivery attempts has reached the limit defined for the queue.
- B. The number of pending messages has reached the limit defined for the queue.
- C. The length of time the message has been retained in the queue has exceeded the limit defined

for the queue.

D. The overflow policy for the queue has been set to discard the oldest messages.

Answer: AC

## **QUESTION 10**

Which two statements are true about synchronous and asynchronous message consumption? (Choose two.)

- A. For synchronous consumption, the message consumer explicitly invokes a receive call on the topic or queue.
- B. The consumer can receive messages synchronously by registering a synchronous message listener to receive the messages.
- C. When asynchronously receiving messages, the consumer remains blocked until a message arrives.
- D. For asynchronous consumption, a message listener can be implemented that serves as an asynchronous event handler for messages.

Answer: BC

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