



Vendor: IBM

Exam Code: C2090-913

Exam Name: Informix 4GL Development

Version: DEMO

QUESTION 1

What can the arr_count() library function be used to determine?

- A. the current position in the screen array
- B. the current position in the program array
- C. the number of elements in the screen array
- D. the number of elements in the program array

Answer: D

QUESTION 2

Which features are unique to the INPUT ARRAY statement?

- A. BEFORE/AFTER ROW clause
- B. BEFORE/AFTER INPUT clause
- C. BEFORE/AFTER FIELD clause
- D. BEFORE/AFTER DELETE clause
- E. BEFORE/AFTER INSERT clause

Answer: ADE

QUESTION 3

Which statement is syntactically correct?

- A. INPUT ARRAY ga_manufact FROM sa_manufact.*
- B. INPUT ARRAY ga_manufact[*] FROM sa_manufact
- C. INPUT ARRAY ga_manufact.* FROM sa_manufact.*
- D. INPUT ARRAY ga_manufact[.]* FROM sa_manufact.*

Answer: A

QUESTION 4

SQL statements being prepared for performance reasons should be prepared

- A. just before the SQL statement is to be executed or opened
- B. in an initialization function at the top of each 4GL module
- C. at the top of each function containing the EXECUTE or OPEN statement
- D. in an initialization function in the module containing the MAIN function

Answer: B

QUESTION 5

Why will preparing SELECT statements increase their execution speed?

- A. SELECT statements can NOT be prepared.
- B. The rows of the tables being selected will be cached in memory if the statement is prepared.
- C. Prepared statements are checked for syntax and optimized at prepare time, not at execution time.
- D. Memory is allocated for the results set which will be returned from the SELECT statement at

prepare time.

Answer: C

QUESTION 6

Place holders for program variables to be supplied later may be used in PREPARE statements in which locations?

- A. in the TABLE name
- B. in the WHERE clause
- C. in the ORDER BY statement
- D. in the SET clause of UPDATE statements
- E. in the VALUES clause of INSERT statements

Answer: BDE

QUESTION 7

Click the Exhibit button to view the exhibit. Given the code in the exhibit, what will be the state of the database if the procedure st_update succeeds and st_insert fails?

```
BEGIN WORK
EXECUTE st_update
IF SQLCA.SQLCODE < 0 THEN
    ROLLBACK WORK
ELSE
    EXECUTE st_insert
    IF SQLCA.SQLCODE < 0 THEN
        ROLLBACK WORK
    ELSE
        COMMIT WORK
    END IF
END IF
```

- A. It depends on the ANSI MODE state of the database.
- B. The changes made by st_update and st_insert are not reflected.
- C. The changes made by st_insert will be in place, but not those of st_update.
- D. The changes made by st_update will be in place, but not those of st_insert.

Answer: B

QUESTION 8

The FOREACH statement is used in conjunction with the DISPLAY ARRAY statement to do what?

- A. to load elements from a program array into a DISPLAY statement
- B. to allow the user to choose multiple elements from the screen array
- C. to open a cursor, fetch all rows into a program array, and close the cursor
- D. to scroll through all of the rows displayed on the form from the program array

Answer: C

QUESTION 9

Which parts of the DISPLAY ARRAY statement are always required?

- A. ON KEY keywords
- B. screen array name
- C. program array name
- D. END DISPLAY keywords
- E. DISPLAY ARRAY keywords
- F. BEFORE DISPLAY keywords

Answer: BCE

QUESTION 10

Click the Exhibit button to view the exhibit Given the exhibit, which is the correct syntax for executing the INSERT statement?

```
DATABASE stores7

MAIN
  DEFINE stock_rec like stock.*
  DEFINE prep_var CHAR(200)

  LET prep_var1 = "INSERT INTO stock VALUES
  (?, ?, ?, ?, ?, ?)"
  PREPARE ex_stmt1 from prep_var1

  LET prep_var2 = "UPDATE stock ",
  "SET description = ?, ",
  "      unit_price = ? ",
  "WHERE stock_num = ? and manu_code = ?"
  PREPARE ex_stmt2 from prep_var2

  . . .

END MAIN
```

- A. EXECUTE ex_stmt1
- B. EXECUTE prep_var1
- C. EXECUTE ex_stmt1 USING stock.*
- D. EXECUTE prep_var1 USING stock.*
- E. EXECUTE ex_stmt1 USING stock_rec.*
- F. EXECUTE prep_var1 USING stock_rec.*

Answer: E

QUESTION 11

Where will a 4GL program search for a compiled form file during an OPEN FORM or OPEN WINDOW WITH FORM statement?

- A. in the user's current directory
- B. in any directory owned by INFORMIX
- C. in the directories specified by the DBPATH environment variable
- D. in the directories specified by the FORMPATH environment variable
- E. in the directories specified by the INFORMIXDIR environment variable

Answer: AC

QUESTION 12

Which attributes would you use to display a message to the screen and a value when the cursor enters a particular field?

- A. FORMAT
- B. DEFAULT
- C. COMMENTS
- D. WORDWRAP

Answer: BC

QUESTION 13

Which statements explain the purpose of the ATTRIBUTES section of a form?

- A. It lets you define the size of the screen form.
- B. It links a field tag on the screen with a column in the table.
- C. It allows you to add specific commands that will determine the behavior and appearance of the fields on the screen.
- D. It lets you determine the order in which the cursor will navigate through the fields of the screen form.

Answer: BC

QUESTION 14

What is required in a form to implement multiple-line editing features for a character field?

- A. two fields of the same length in the SCREEN section
- B. an OPTIONS WORD WRAP line in the INSTRUCTIONS section
- C. a SCREEN RECORD for the field in the INSTRUCTIONS section
- D. at least two fields in the SCREEN section with the same field tag
- E. the WORDWRAP attribute included for the field in the ATTRIBUTES section

Answer: DE

QUESTION 15

If DEFER INTERRUPT is set at the beginning of the application, why must your application set int_flag to FALSE before an INPUT statement is executed?

- A. The interrupt key will be disabled until int_flag is set to FALSE .
- B. The application will immediately exit if the user presses the interrupt key.
- C. An error will occur if int_flag is not reset to FALSE and the user presses the interrupt key.
- D. The application will not be able to determine if the user presses the interrupt key if int_flag is not reset to FALSE .

Answer: D

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